

**SECURITY AND EMERGENCY ACTION PLAN**  
**VOTER REGISTRATION AND ELECTIONS**  
**COUNTY OF SACRAMENTO**

**TABLE OF CONTENTS**

- SECTION 1 VRE EMERGENCY TELEPHONE NUMBERS  
*Staff telephone numbers: home, work-desk & cell and email addresses*
- SECTION 2 COUNTY OF SACRAMENTO EMERGENCY NUMBERS & Email Addresses  
*Board of Supervisors*  
*County CEO, Media Officer and other departments*  
*IT Chief Information Officer*  
*Janitorial Services*  
*Other County Emergency Numbers; i.e. Sheriff, Fire,*  
*Highway Patrol, SOS contacts, County Counsel, Support Contacts*  
*for E-Day Support*
- SECTION 3 CITY COUNCILS, MANAGERS, and PUBLIC INFORMATION OFFICERS
- SECTION 4 VENDOR TELEPHONE NUMBERS  
Voting System vendor, software and services providers, ballot printers,  
Post Office Representative, Equipment Delivery
- SECTION 5 VST CONTACT LIST  
*County IT Dept, Ballot Printer, Sample Ballot Printer, Ballot on Demand,*  
*SOS, Precinct Status Tracker – RFID, BPro*
- SECTION 6 MEDIA CONTACTS  
*Local TV stations, Associated Press, Local Newspapers*
- SECTION 7 SECRETARY OF STATE SECURITY CONTACTS and STAFF DIRECTORY
- SECTION 8 SECURITY AND EMERGENCY ACTION PLAN  
POLICIES AND PROCEDURES  
*Attached for your information – also breaks down by each VRE section*

SECTION 9 EMERGENCY PREPAREDNESS

SOS MEMO - EMERGENCY SITUATIONS THAT MAY AFFECT THE  
CONDUCT OF ELECTIONS IN CALIFORNIA – MAY 2012

*Emergency Preparedness document attached for your information.*

*SOS Memo attached for your information*

SECTION 10 POLLING PLACE LIST *with phone numbers*

SECTION 11 EMERGENCY SITE LOCATION MAPS

VRE EVACUATION MAP

*Map of Office of Emergency Services*

*Maps showing locations of sites Sacramento Elections have an agreement  
with to work from in case of an emergency. MOU attached for your  
information.*

SECTION 12 VRE STAFF RESIDENCE MAP

SECTION 13 EMAILS TO and FROM HOME

Instructions to receive and send emails from home computer

SECTION 14 A FEDERAL EMPLOYEE'S EMERGENCY GUIDE

*Attached for your information*